

Asymmetric Information in Defense Acquisition:

Bid Protests and Containment Strategies

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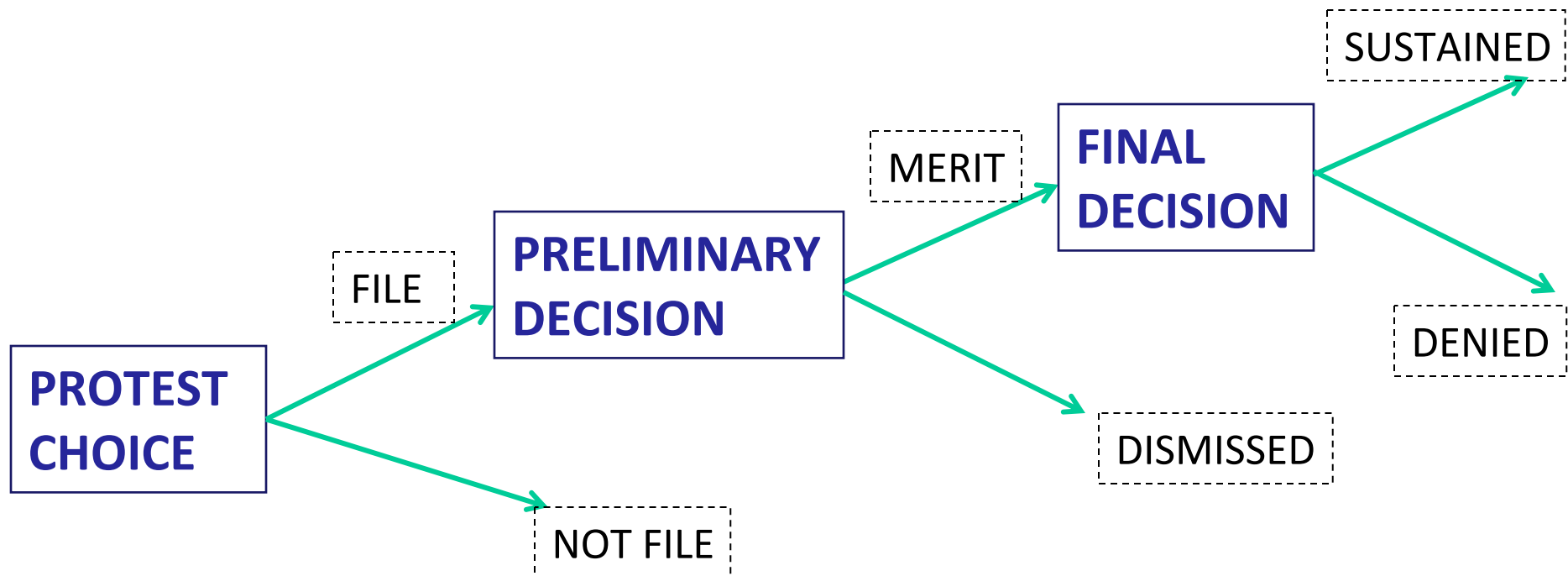
Why Information Asymmetries and Bid Protests?

- Information Aggregation
 - Information decentralized across DoD and contractors
 - DoD should gather and aggregate information
 - Update preferences – FEAR OF PROTESTS
- Information Revelation
 - DoD has good *a priori* information
 - DoD should reveal its information to the contractors
 - Update preferences – FEAR OF PROTESTS

Objectives

- Examine asymmetric information in defense procurement
 - Scenario 1: DoD's possess imperfect information; information is decentralized across contractors
 - Scenario 2: Information is centralized within DoD; DoD decides what to distribute across contractors
- Model asymmetric information environments and characterize implications
 - Iterated Information Aggregation Auction (I²A²) Mechanism
 - Centralized Information Multi-attribute Contracting Model
- Examine implications of the asymmetric information models for bid protests relative to alternative containment strategies

BID PROTEST PROCESS



- Probability (Merit)
- Probability (Sustained/Merit)

Vendor (Agent) Protest Choice Problem

- Profit from Protest
= Expected Benefits – Expected Costs
- Expected Benefits
= Prob (merit)*Prob (Sustained/Merit)*
Contract Revenues
- Expected Costs
= Search & Information + Legal + Reputation
+ Opportunity Costs

DoD (Principal) Governance Mechanisms

- Reduce Profit from Protest
 - Expected Benefits – Expected Costs
- Reduce Expected Benefits
 - Lower Probability (Merit) and Probability (Sustained)
 - Reduce Revenues
- Increase Expected Costs
 - Raise: Search & Information, Legal, Reputation, Opportunity Costs

Increase Expected Costs

- Raise: Search & Information, Legal, Reputation, Opportunity Costs
 - Charge a protest fee that reflects DoD's transaction costs from a protest
 - Schedule delays; lapse in performance coverage; program cost overruns, etc.
 - Adopt UK court's principle that loser pays...
 - Unsuccessful protestors pay court costs and compensation

Reduce Expected Benefits

- Lower Probability Merit and Sustained
 - Carefully document decision process
 - Better educate procurement teams
 - Specify desired characteristics/attributes but not weights
 - Solicit GAO “Seal of Approval”
- Reduce Revenues
 - Provide more chances to win contract
 - Unbundle complex integrated contracts
 - Shared awards; variable shares based on proposal evaluation
 - Firms earn reputation of being protestors

Risks of Limiting Protests

- Bidders may raise their prices/bids to compensate
- Bidders may lower quality/performance/schedule outcomes to compensate
- Bidders may drop out reducing competition
- Reduces Transparency and Accountability of Acquisition Process
- Risk Trade-off : Performance, Cost & Schedule

LOGCAP IV – Evaluation

- Awards based on best value to the government, considering the evaluation factors of management, past performance, technical (scenario) & cost/price
- Management evaluation “moderately” more important than past performance & technical factors
- Past performance & technical factors “moderately” more important than final cost/price estimates.

Asymmetric Information in Defense Procurement

- DoD is uncertain about relevant attribute weights
 - Contractors have better tradeoff information
 - Incentive to sway DoD's preferences in their favor
 - DoD wants to aggregate decentralized trade-off information
- DoD has *a priori* preferences over relevant weights
 - DoD doesn't specify (all) weights to avoid contractor protests
 - Contractors face a lower probability of winning a protest
 - Disguising preferences compromises the quality of the proposals DoD receives

DoD Uncertain About Attribute Weights

- True value of procured product/service depends on:
 - Performance along various attributes (A_1, A_2, A_3, \dots)
 - Aircraft example: Speed, maneuverability, range, reliability, etc.
 - Relative importance/weighting of each attribute ($\alpha_1, \alpha_2, \alpha_3, \dots$)
 - Information about appropriate weights incomplete, diffuse, and private

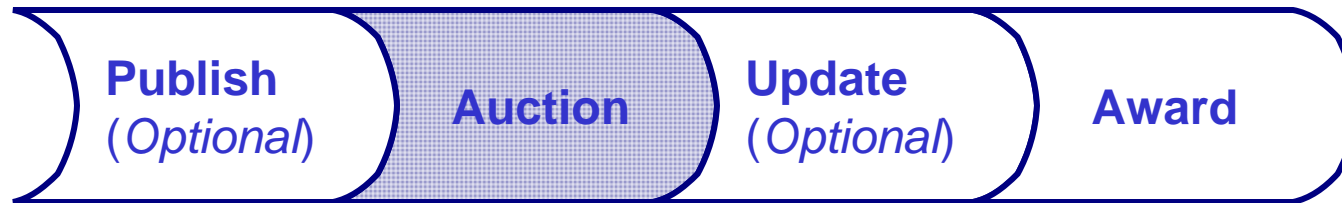
$\Rightarrow \text{Value} = \alpha_1 A_1 + \alpha_2 A_1 + \alpha_3 A_1 + \dots - P$
- *Ex ante* information (before bids or announcements):
 - DoD and contractors have incomplete and independent information about optimal attribute weighting
 - Precision of information reflected in number of “draws from an urn”
 - DoD may have more, less, or same precision as any contractor
 - Each contractor knows its own cost function

Binomial Distribution

- Binomial Distribution
 - Actual Weight= .6
 - 68% of random observations within one standard deviation of mean

Draws	2	4	6	8	10	15	20
1 STD	±.346	±.245	±.200	±.173	±.155	±.126	±.110
+ 1 STD	0.946	0.845	0.800	0.773	0.755	0.726	0.710
-1 STD	0.254	0.355	0.400	0.427	0.445	0.474	0.490

Single Auction Alternatives



- 1) **Publish** (*optional*): DoD publishes its own estimates of weights
- 2) **Auction**: Each contractor submits bid based on own estimates and (perhaps) DoD estimates of weights
- 3) **Update** (*optional*): DoD updates its own estimates of weights based on contractor bids
- 4) **Award**: Winning contractor selected based on (possibly) updated weights

Two optional stages create four single auction variations:

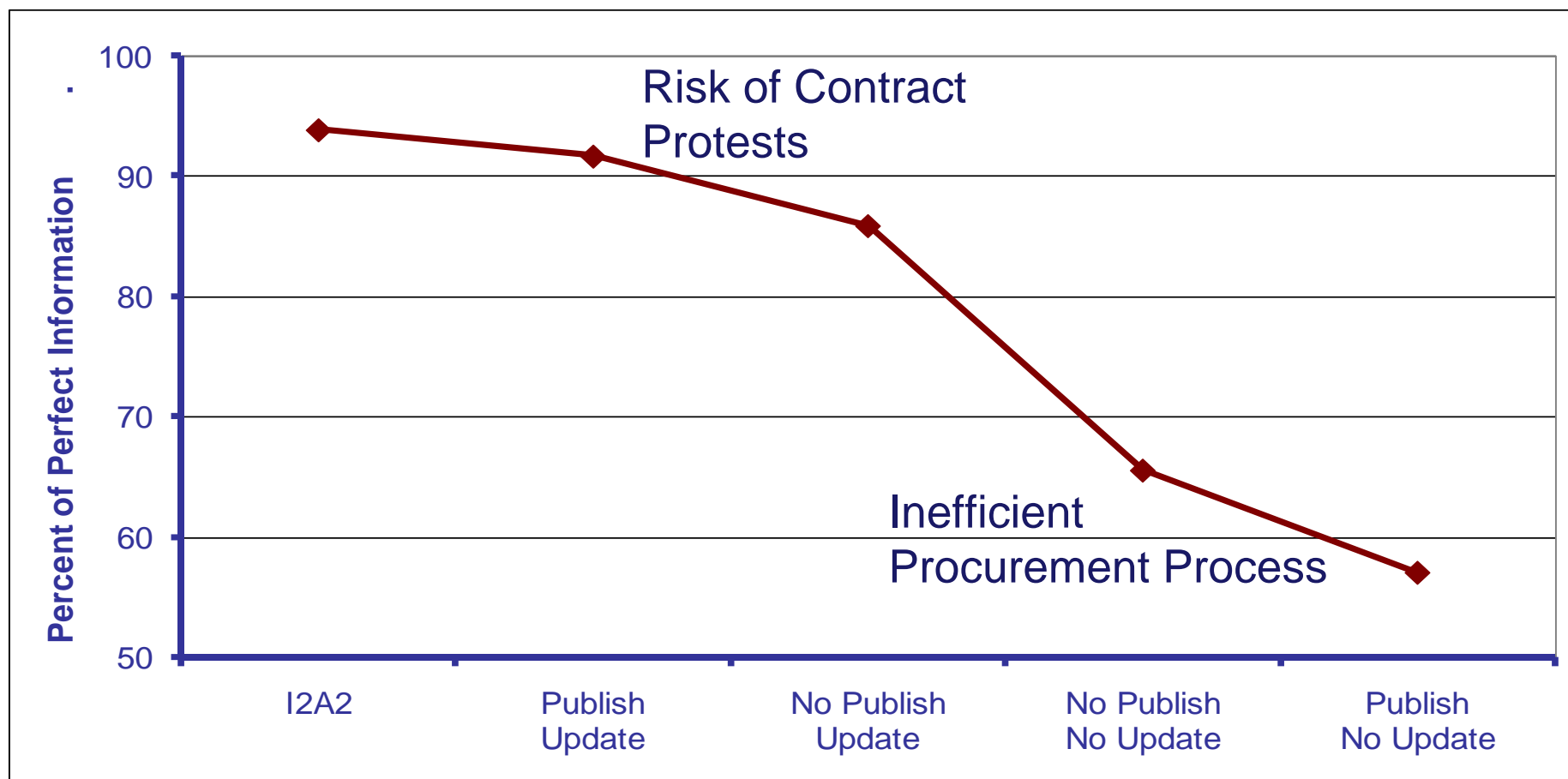
- No Publish, No Update
- No Publish, Update
- Publish, No Update
- Publish, Update

I²A²: Iterated Information Aggregation Auction



- 1) **Initial auction:** Each contractor submits bid (M_1, M_2, M_3, \dots, P) based on own estimates of weights ($\alpha_1, \alpha_2, \alpha_3, \dots$)
- 2) **Update:** DoD updates its estimates of appropriate weights based on contractor bids and announces new estimates
- 3) **Elimination:** Contractors with least value initial bids (according to updated weights) are eliminated
- 4) **Final auction:** Each remaining contractor submits a new bid based on updated weights
- 5) **Award:** Winning contractor selected based on updated weights

Mean Simulation Results



Implications

- Procurement mechanisms can be designed that:
 - Create incentives for actors to **truthfully reveal** information
 - **Efficiently aggregate** diverse and often conflicting information
 - **Identify optimal choices** based on aggregated information
- Updating requirements and evaluation criteria significantly increases DoD's value
 - Carefully designing how we procure can help determine what to procure, from whom and at what price

A Priori DoD Preferences – Weights Specified(?)

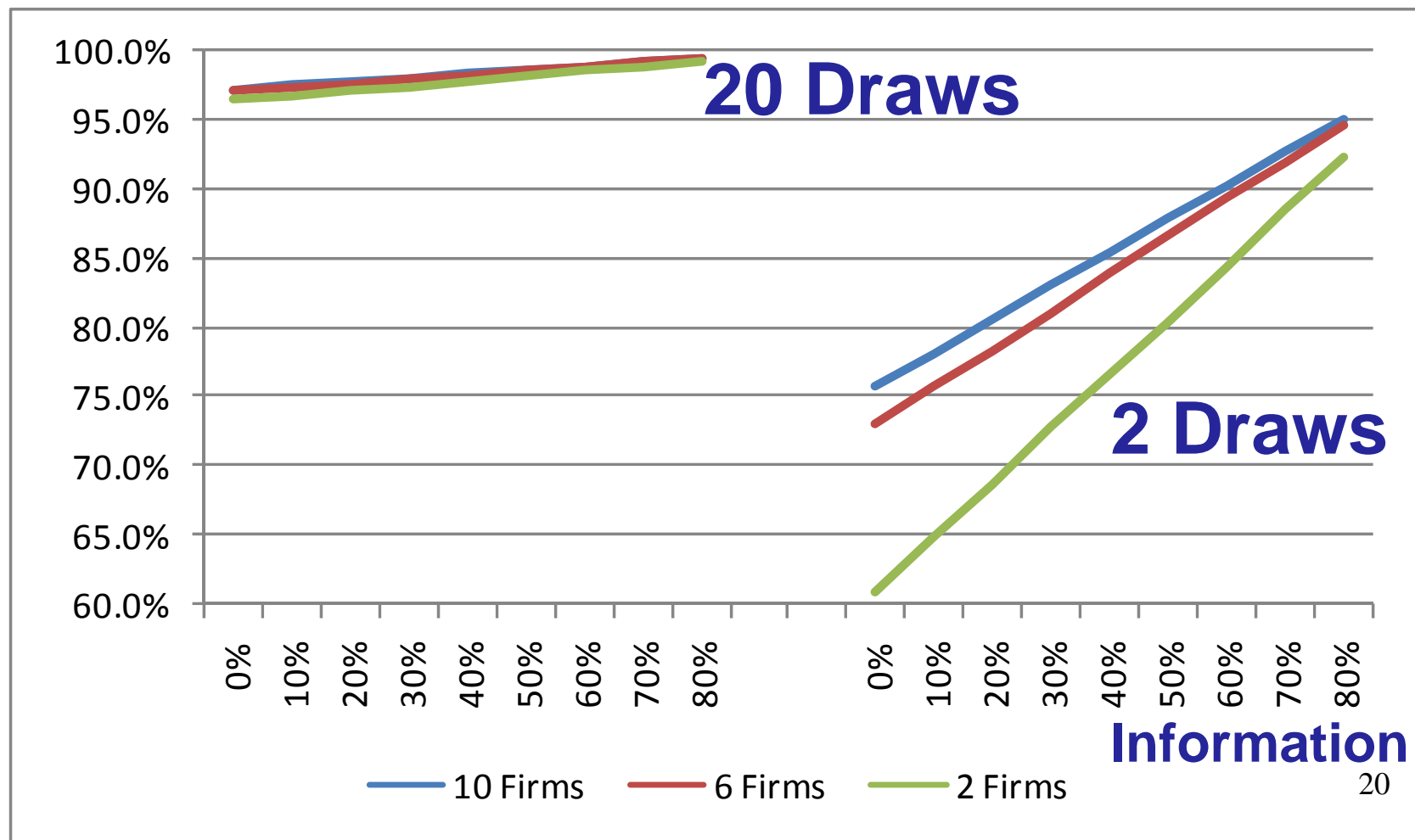
- True value of procured product/service depends on:
 - Performance along ten attributes ($A_1, A_2, A_3, \dots, A_{10}$)
 - Aircraft example: Speed, maneuverability, range, reliability, etc.
 - Relative importance/weighting of each attribute ($\alpha_1, \alpha_2, \alpha_3, \dots, \alpha_{10}$)
 - DoD has *a priori* values for attribute weights
 - Contractor information about appropriate weights **incomplete**

$\Rightarrow \text{Value} = \alpha_1 A_1 + \alpha_2 A_2 + \alpha_3 A_3 + \dots + \alpha_{10} A_{10} - P$
- DoD reveals weights for some/all attributes
 - Withholds information to avoid protests

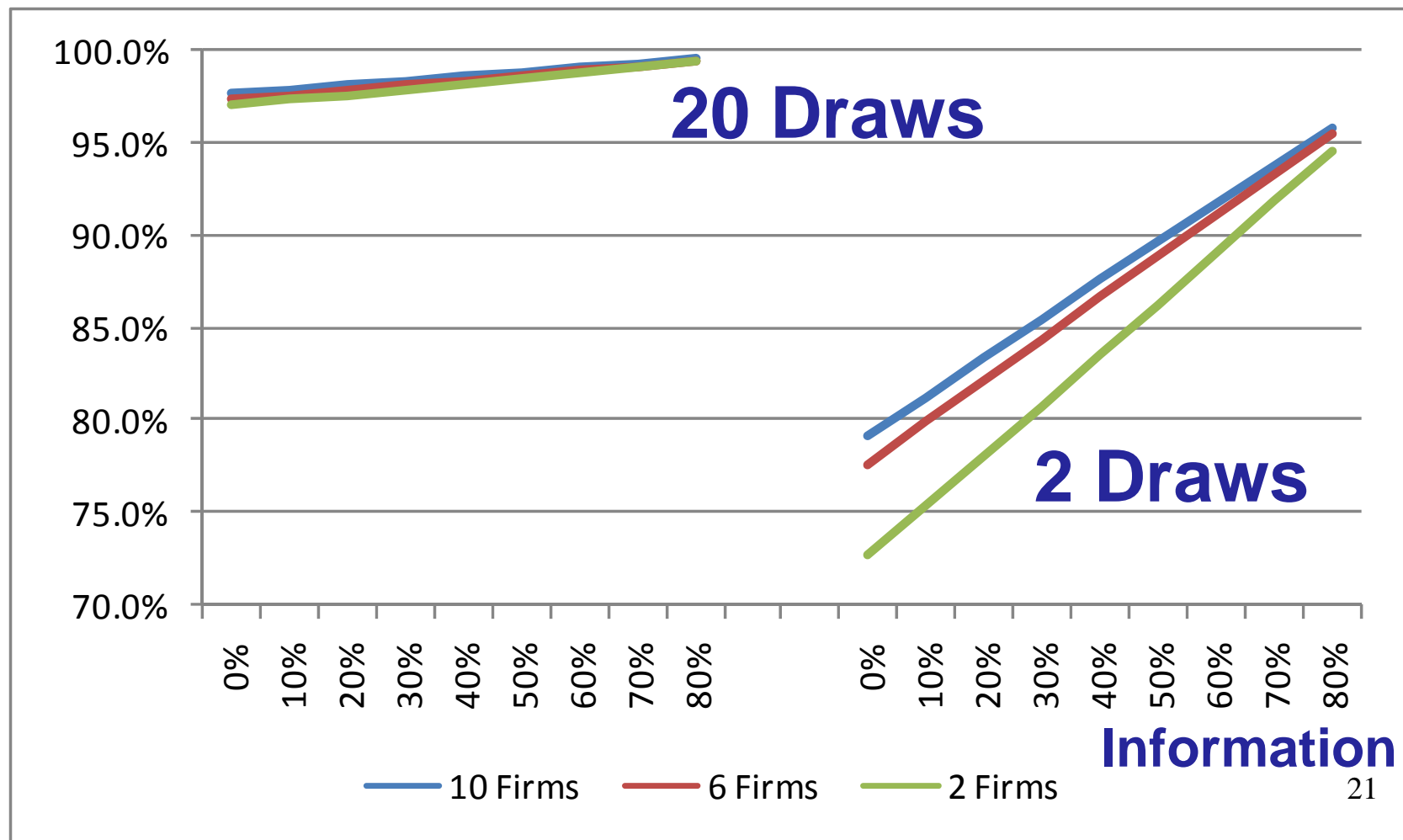
Monte Carlo Simulation Model

- DoD announces 0 – 10 attribute weights
 - 0% info; 10% info; ...; 100% info (11 cases)
- Contractors choose product attributes (2, 4, 6, 8, 10 firms)
 - Imperfectly informed for unannounced attributes
 - Draws from an urn (2, 4, 6, 8, 10, 15, 20)
 - Contractors know their (random) cost functions
 - $P_j = C_j = a_{1j}A_{1j} + a_{2j}A_{2j} + \dots + a_{10j}A_{10j}$
 - Choose A_{1j}, \dots, A_{10j} to maximize: $\alpha_{1j}A_{1j} + \dots + \alpha_{10j}A_{10j} - P_j$
- DoD chooses contractor maximizing DoD value
 - Pays to capture value of first excluded contractor

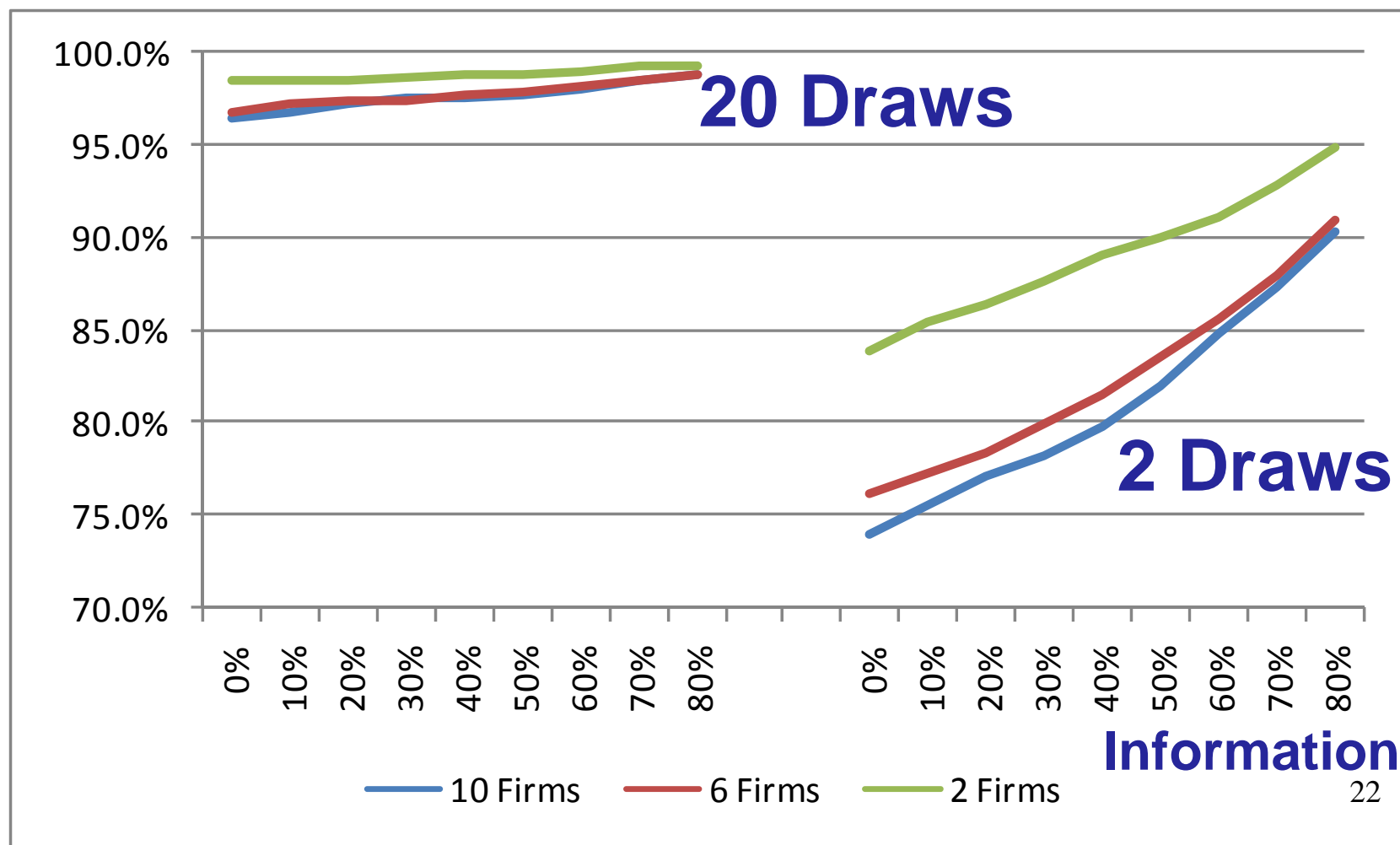
DoD Surplus-% of Perfect Revelation



Total Surplus-% of Perfect Revelation



Consistency in Contractor Selection



Implications

- If DoD doesn't know *a priori* preferences
 - Aggregate information across contractors to improve efficiency
- If DoD knows but doesn't reveal *a priori* preferences,
 - Reduces DoD surplus value
 - DoD may reject preferred contractor
 - Creates uncertainty
 - Reduces expected value of contract protest

Future Research

- Combine decentralized information and revelation models
 - DoD's a priori knowledge varies across attributes
 - Revealed preferences can not be updated
- Model tradeoff between expected value of protest and DoD inefficiency
- Compare to alternative mechanisms to address contract protests
 - Split contracts with split based on relative value